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The Get-Ability Checklist

Making sure your audience gets it, and gets it instantly.

The most important part of communication is being understood. Yet communications designers are frequently so close to their subject that they are unable to see their message through the eyes (and with the mind set) of their intended audience.

Consequently, the "get-ability" of a message—the ability of your audience to instantly understand what it is you're trying to get across—is occasionally muted.

In an effort to fight ambiguity, here is Bidlack's Get-Ability Checklist, a simple device to remind you of the obvious, and to make sure you're seeing the forest for the trees.

_____ BIDLACK GET-ABILITY CHECKLIST Apply these questions to your communications message prior to finalization: **The Basic Questions** ■ What percentage of your target audience is a complete stranger to you or your idea? Has a significant percentage of your target audience not heard of you? ■ Do they care? (The answer is NO, until you're sure that the answer is yes.) The "Would Your Mother" Question Would your mother instantly understand what you're trying to communicate? The Subtitle Question □ Does your headline or title cry-out — perhaps to all but you — for an explanatory subtitle? In many cases, over-familiarity leads to missing explanatory elements. (One of the most common over-familiarity symptoms is the missing subtitle.) The "Lulled into a False Sense of Security" Question ☐ Have you produced previous issues or editions of this message several times before? If the answer is yes, you may have lulled yourself into the "It's so obvious, how could someone not get this?" mode. It may be time to show your concept to disinterested strangers for a bit of reality feedback.

